DATABASE FUNDAMENTALS (RECALL/CRASH COURSE)

Database functionalities

Database Management Systems

- Functionality provided
 - What kind of data can I put in? Relations/documents/KVpairs...
 - How can I get data out of it?
 query languages/API
 - How does it handle concurrent access?

ACID (or less)

– How long does a given operation take?

Query execution, optimization

- Implementation (internals)
 - How does it cope with scale?

for reads?Smart storage and indexing structuresfor writes?Concurrency control

Relational Database Management Systems

- Functionality provided
 - What kind of data can I put in?
 - How can I get data out of it?
 SQL query language
 - How does it handle concurrent access?

ACID (or less)

Relations

– How long does a given operation take?

Query optimization

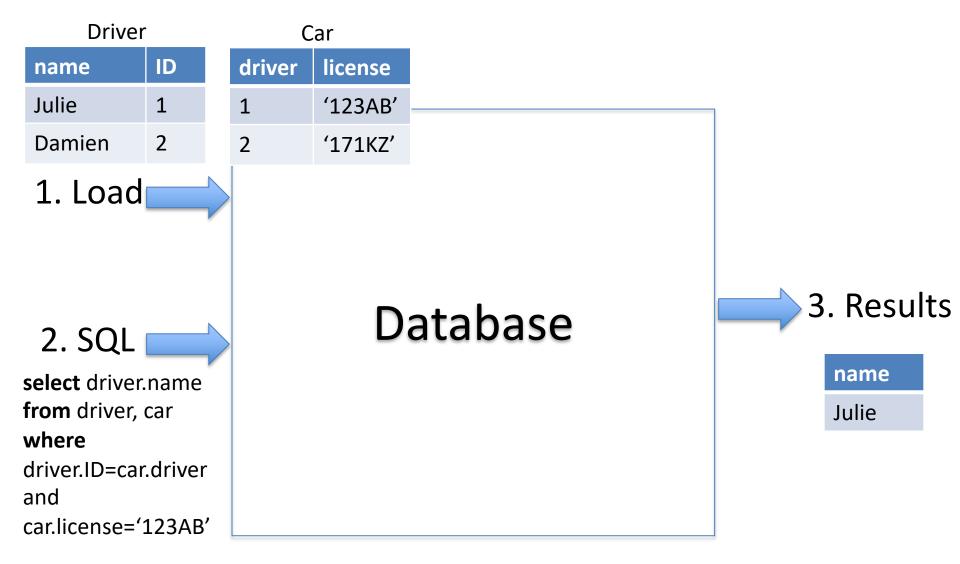
• Implementation (internals)

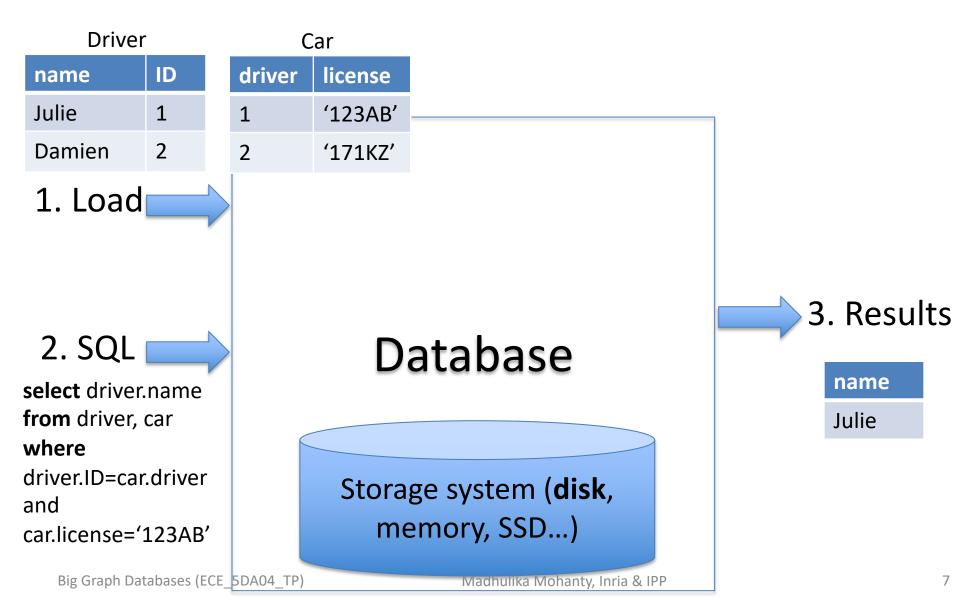
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 for reads? Smart storage and indexing structures
 for writes? Concurrency control

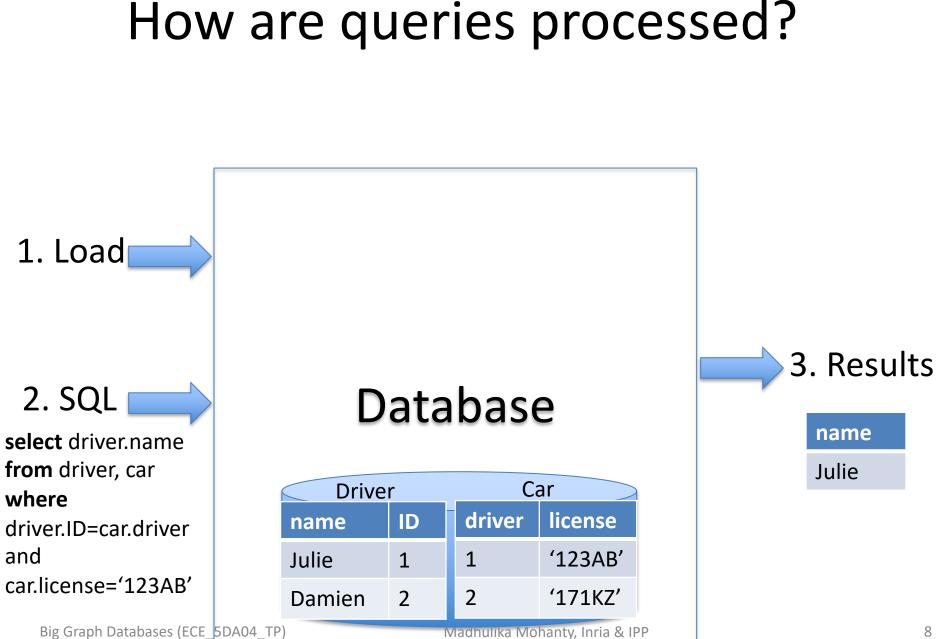
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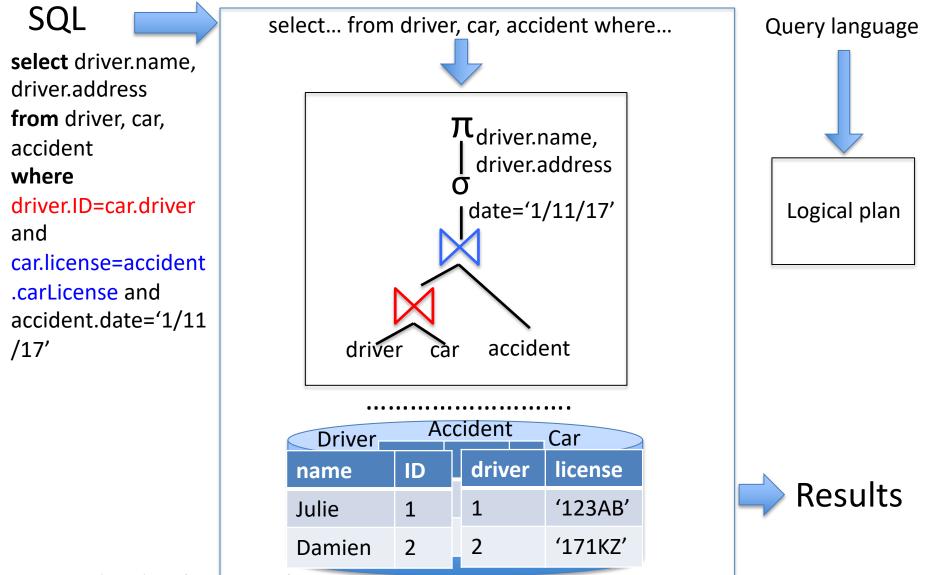
Queries and their processing







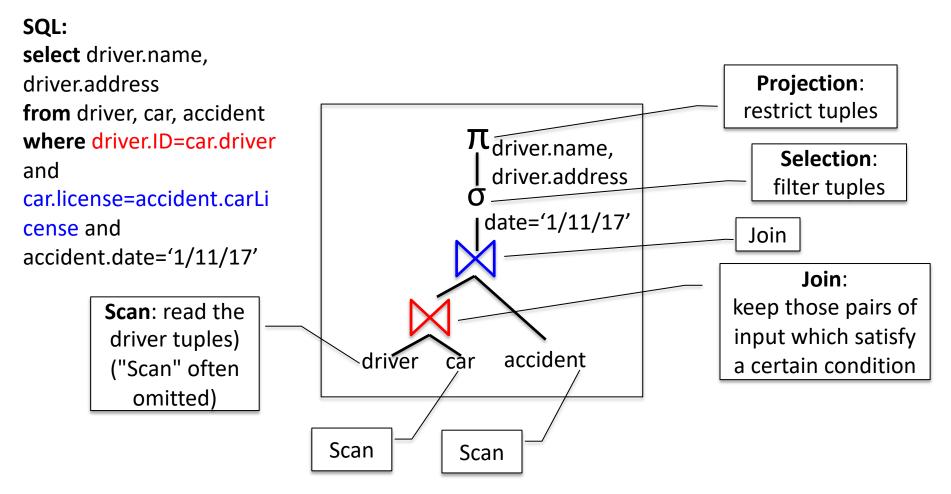




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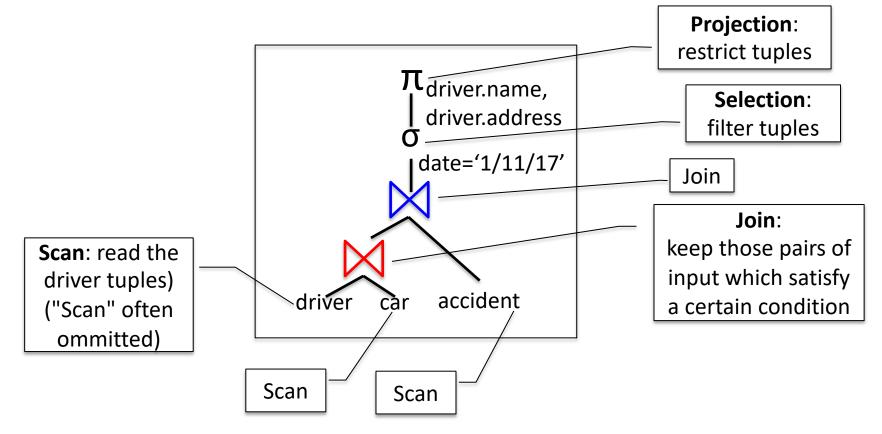
Logical query plans

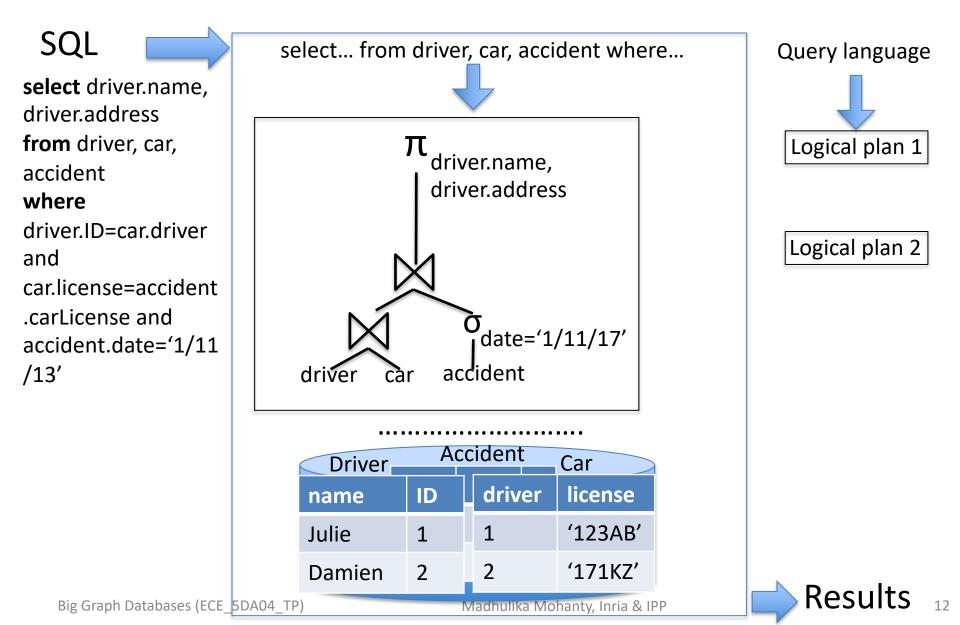
• Trees made of logical operators, each of which specializes in a certain task

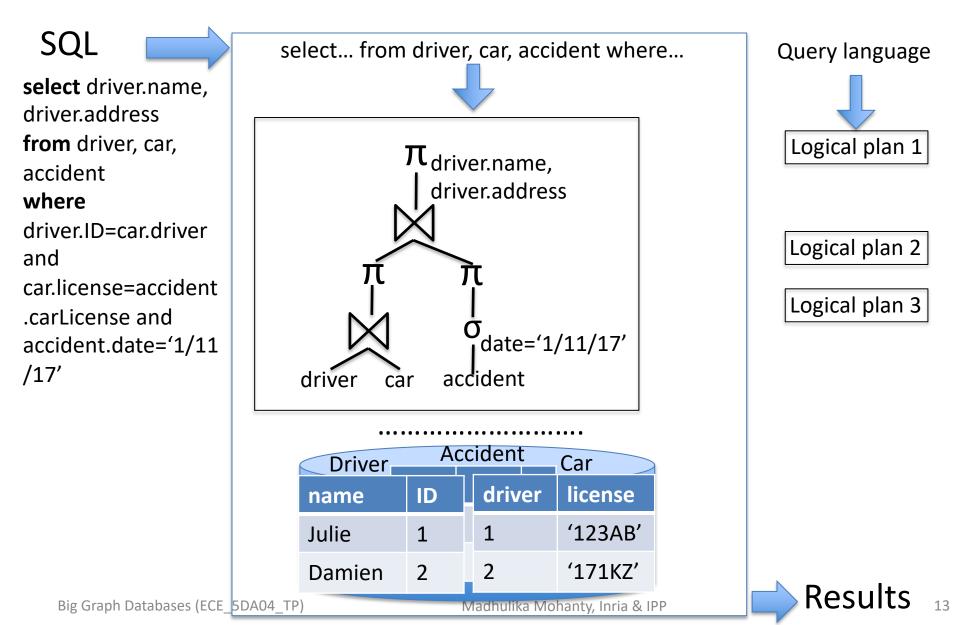


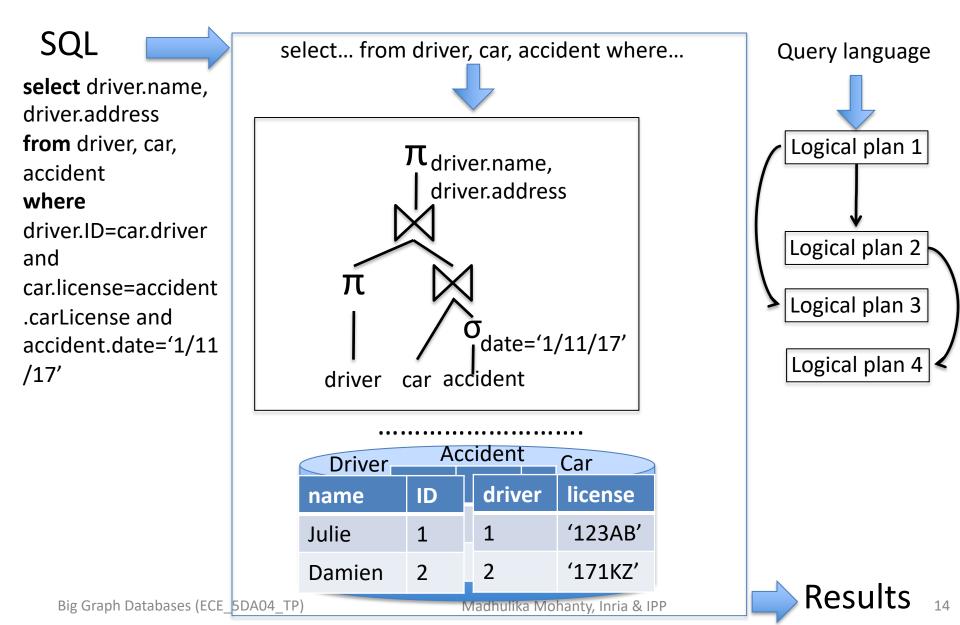
Logical query plans

- Trees made of logical operators, each of which specializes in a certain task
- Logical operators: they are defined by their result, not by an algorithm
- Physical operators (a bit later) implement actual algorithms







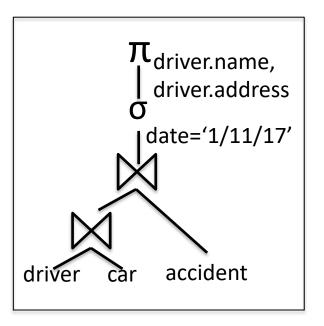


Logical query optimization

- Enumerates logical plans
- All logical plans compute the query result
 - They are equivalent
- Some are (much) more **efficient** than others
- Logical optimization: moving from a plan to a more efficient one
 - Pushing selections
 - Pushing projections
 - Join reordering: most important source of optimizations

1.000.000 cars, 1.000.000 drivers, 1.000 accidents, 2 cars per accident, 10 accidents on 1/11/17

« Name and address of drivers in accidents on 1/11/2017? »

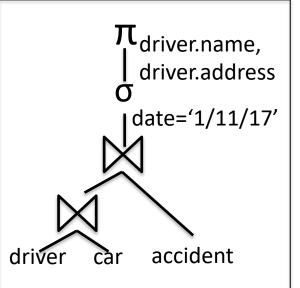


Cost of an operator: depends on the number of tuples (or tuple pairs) which it must process e.g. c_disk x number of tuples read from disk e.g. c_cpu x number of tuples compared Cardinality of an operator's output: how many tuples result from this operator

The cardinality of one operator's output determines the cost of its parent operator Plan **cost** = the sum of the costs of all operators in a plan

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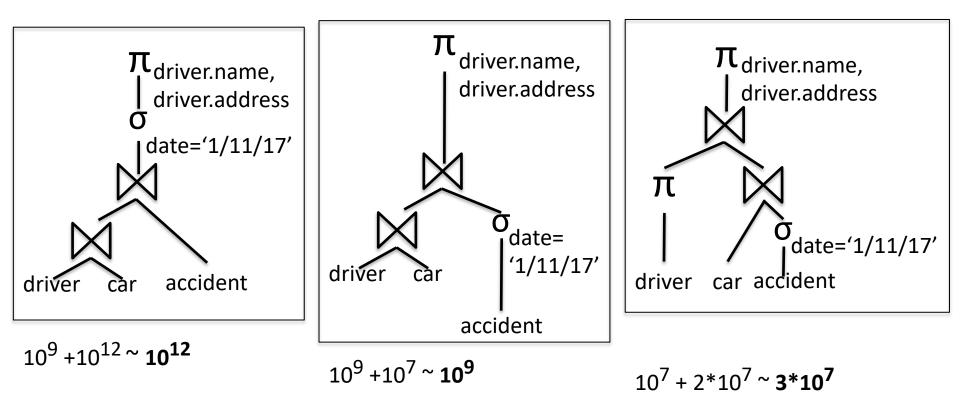


cs, cj, cf constant

Pessimistic (worst-Scan costs: cs x $(10^6 + 10^6 + 10^3)$ case) estim. Scan cardinality estimations: 10^6 , 10^6 , 10^3 Driver-car join cost estimation: cj x $(10^6 \times 10^6 = 10^{12})$ Driver-car join cardinality estimation: 10⁶ Driver-car-accident join cost estim.: cj x $(10^6 \times 10^3 = 10^9)$ Driver-car-accident join cardinality estimation: 2×10^3 Selection cost estimation: cf x (2×10^3) Selection cardinality estimation: 10 Projection (similar), negligible Total cost estimation: cs x $(2x10^{6}+10^{3})$ + cf x 2x 10^{3} + cj x $(10^{12} + 2x10^3)$ ~ cj x 10^{12} ~ **10**¹²

1.000.000 cars, 1.000.000 drivers, 1.000 accidents, 2 cars per accident, 10 accidents on 1/11/17

- « Name and address of drivers in accidents on 1/11/2017? »
- Three plans, same scan costs (neglected below); join costs dominant



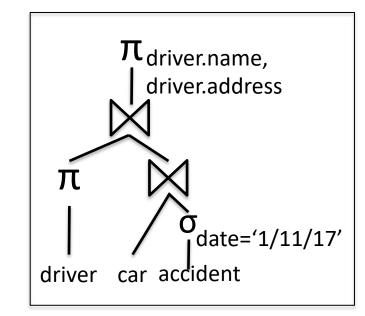
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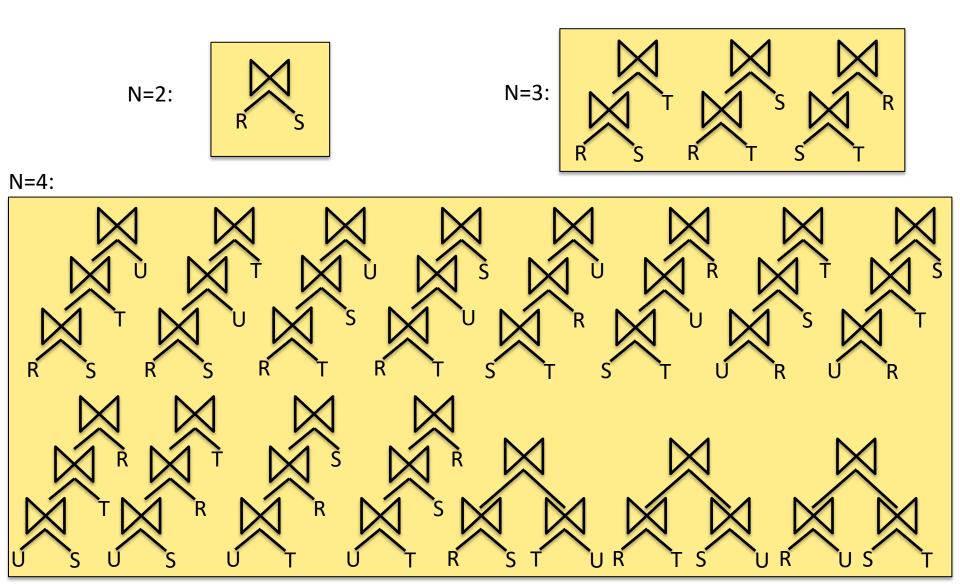
The best plan reads only the accidents that have to be consulted

- Selective data access
- Typically supported by an **index**
 - Auxiliary data structure, built on top of the data collection
 - Allows to access directly objects satisfying a certain condition



$$10^7 + 2*10^7 \sim 3*10^7$$

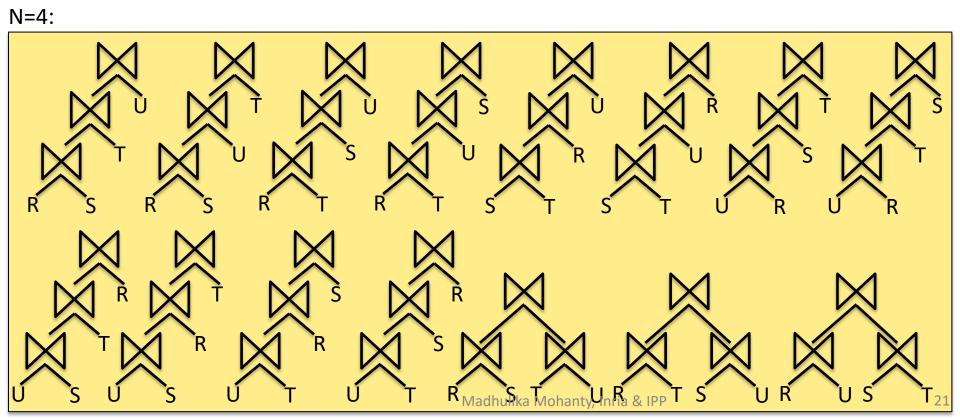
Join ordering is the main problem in logical query optimization



Join ordering is the main problem in logical query optimization

High (exponential) complexity \rightarrow many heuristics

• Exploring only left-linear plans etc.



Logical query optimization needs statistics

Exact statistics (on base data):

- 1.000.000 cars, 1.000.000 drivers, 1.000 accidents
- Approximate / estimated statistics (on intermediary results)
 - "1.75 cars involved in every accident"

Statistics are gathered

- When loading the data: take advantage of the scan
- **Periodically** or upon **request** (e.g. analyze in the Postgres RDBMS)
- At **runtime**: modern systems may do this to change the data layout Statistics on the **base data** vs. on **results of operations not evaluated** (yet):
 - « On average 2 cars per accident »
- For each column R.a, store:

|R|, |R.a| (number of distinct values), min{R.a}, max{R.a}

- Assume **uniform distribution** in R.a
- Assume independent distribution
 - of values in R.a vs values in R.b;
- + simple probability computations
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of values in R.a vs values in S.c

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More on statistics

• For each column R.a, store:

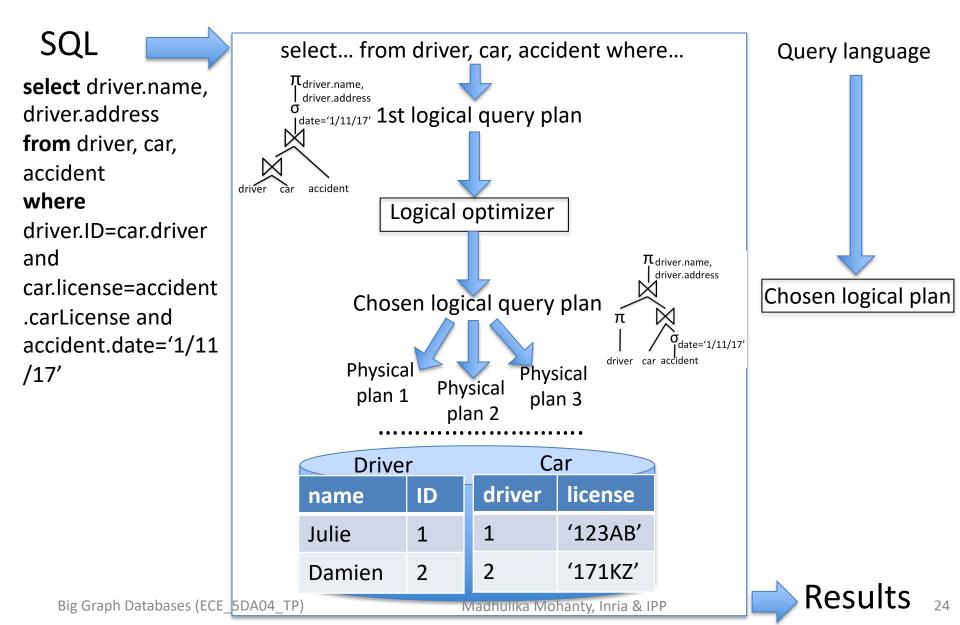
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of values in R.a vs values in S.c

- The **uniform distribution** assumption is **frequently wrong**
 - Real-world distribution are skewed (popular/frequent values)
- The independent distribution assumption is sometimes wrong
 - « Total » counter-example: *functional dependency*
 - Partial but strong enough to ruin optimizer decisions: *correlation*
- Actual optimizers use more sophisticated statistic informations
 - Histograms: equi-width, equi-depth
 - Trade-offs: size vs. maintenance cost vs. control over estimation error

Database internal: query optimizer



Physical query plans

Made up of **physical operators** =

algorithms for implementing logical operators

Example: equi-join (R.a=S.b)

Nested loops join: foreach t1 in R{ foreach t2 in S { if t1.a = t2.b then output (t1 || t2)

```
Merge join: // requires sorted inputs
repeat{
  while (!aligned) { advance R or S };
  while (aligned) { copy R into topR, S into topS };
  output topR x topS;
} until (endOf(R) or endOf(S));
```

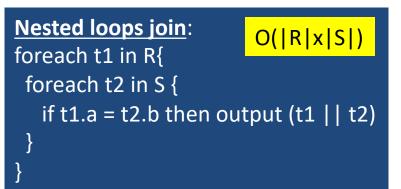
```
Hash join: // builds a hash table in memoryWhile (!endOf(R)) { t_R \leftarrow R.next; put(hash(t_R.a), t_R); }While (!endOf(S)) { t_S \leftarrow S.next;<br/>matchingR = get(hash(t_S.b));<br/>output(matchingR x t_S);Big Graph Databases (ECE_5DA04_TP)Amount of the second state of the
```

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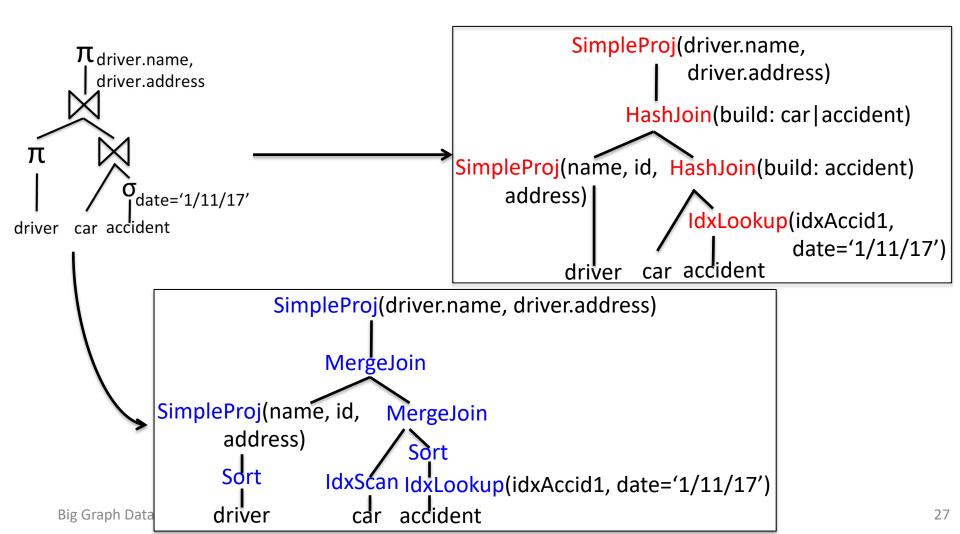
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Also: Block nested loops join Index nested loops join Hybrid hash join Hash groups / teams

Physical optimization

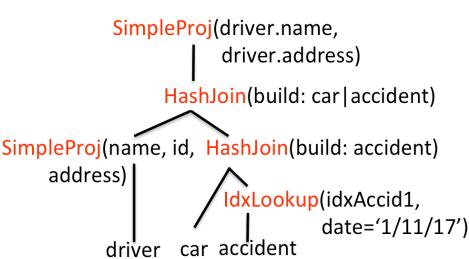
Possible physical plans produced by physical optimization for our sample logical plan:



Physical plan performance

Metrics characterizing a physical plan

- **Response time**: between the time the query starts running to the we know its end of results
- Work (resource consumption)
 - How many I/O calls (blocks read)
 - Scan, IdxScan, IdxAccess; Sort; HashJoin
 - How much CPU
 - All operators
 - Distributed plans: **network** traffic
- Total work: work made by all operators



Query optimizers in action

Most database management systems have an « explain » functionality \rightarrow physical plans. Below sample Postgres output:

EXPLAIN SELECT * FROM tenk1; QUERY PLAN

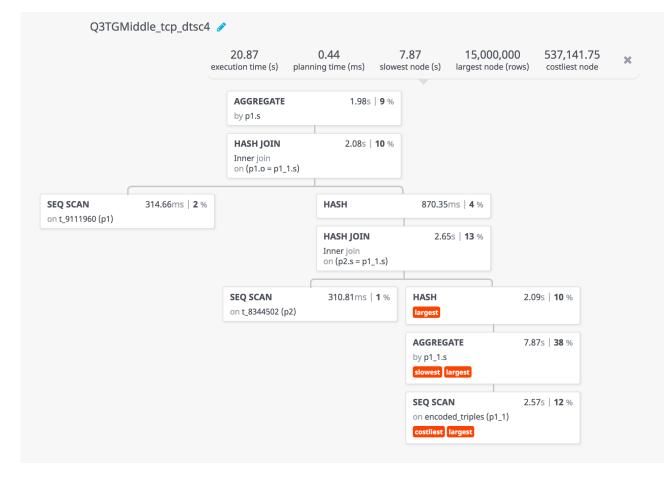
Seq Scan on tenk1 (cost=0.00..458.00 rows=10000 width=244)

EXPLAIN SELECT * FROM tenk1 t1, tenk2 t2 WHERE t1.unique1 < 100 AND t1.unique2 = t2.unique2; QUERY PLAN

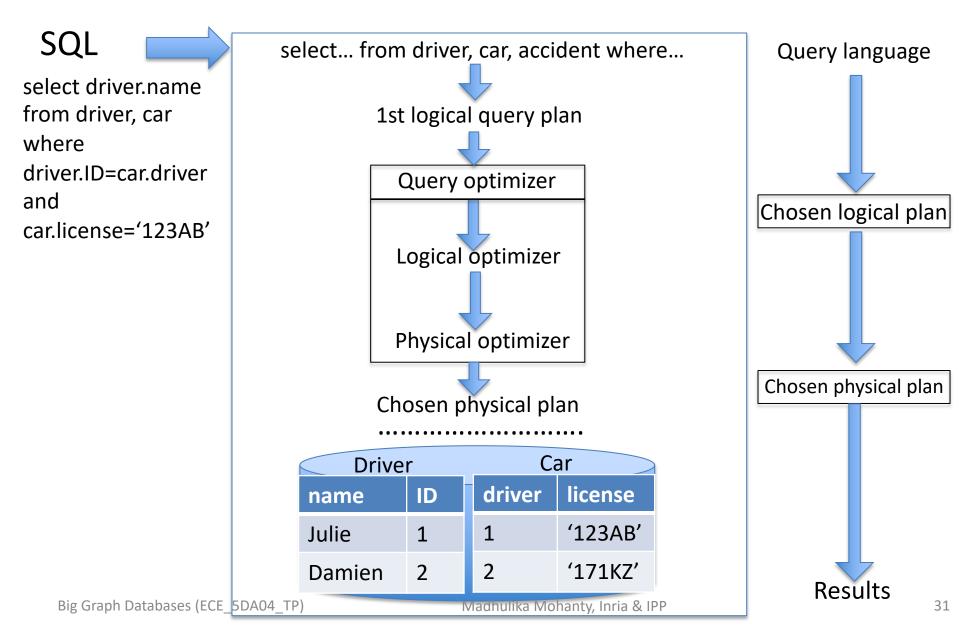
Hash Join (cost=232.61..741.67 rows=106 width=488) Hash Cond: ("outer".unique2 = "inner".unique2) -> Seq Scan on tenk2 t2 (cost=0.00..458.00 rows=10000 width=244) -> Hash (cost=232.35..232.35 rows=106 width=244) -> Bitmap Heap Scan on tenk1 t1 (cost=2.37..232.35 rows=106 width=244) Recheck Cond: (unique1 < 100) -> Bitmap Index Scan on tenk1_unique1 (cost=0.00..2.37 rows=106 width=0) Index Cond: (unique1 < 100)

Inspecting query plans

• Can use Dalibo:



Database internal: physical plan

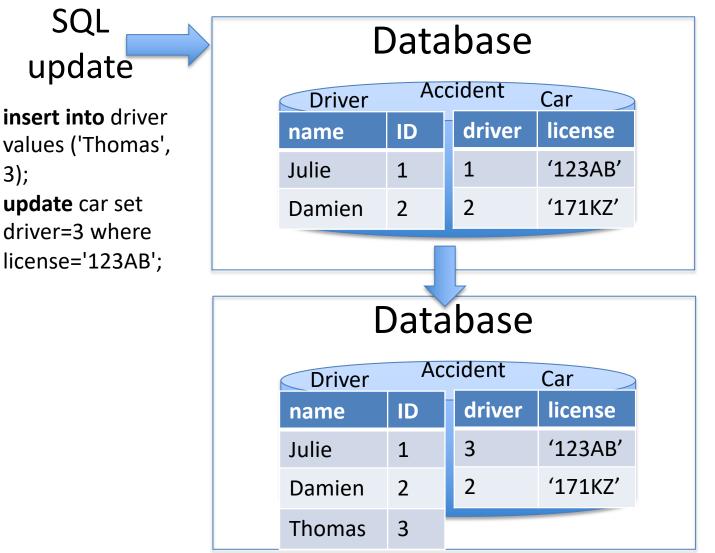


Database internals: query processing pipeline SQL select... from driver, car, accident where... Query language select driver.name from driver, car 1st logical query plan where driver.ID=car.driver and Chosen logical plan Query optimizer car.license='123AB' Chosen physical plan Chosen physical plan **Execution engine** Car Driver driver license ID name Julie '123AB' 1 1 '171KZ' Damien 2 2 Results Big Graph Databases (ECE 5DA04 TP) Madhulika Mohanty, Inria & IPP

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Updating the database

What's in a database?



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Fundamental database features

- 1. Data storage
 - Protection against unauthorized access, data loss
- 2. Ability to at least **add** to and **remove** data to the database
 - Also: updates; active behavior upon update (triggers)
- 3. Support for **accessing** the data
 - Declarative query languages: say what data you need, not how to find it

Fundamental properties of database stores: ACID

- Atomicity: either all operations involved in a transactions are done, or none of them is
 - E.g. bank payment
- Consistency: application-dependent constraint
 E.g. every client has a single birthdate
- Isolation: concurrent operations on the database are executed as if each ran alone on the system
 - E.g. if a debit and a credit operation run concurrently, the final result is still correct
- **Durability**: data will not be lost nor corrupted even in the presence of system failure during operation execution

Jim Gray, ACM Turing Award 1998 for « fundamental contributions to databases and transaction management »

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Takeaway

Main principles behind correct and scalable data management...

... core of the database management systems:

- Declarative query language allows users to just state what they want
- 2. For one query there are several **logical plans**; for each, several **physical plans**

– Optimizer picks best plan

 ACID properties crucial for "faith in the system" ("my salary, payments, and social security are within a reliable system")